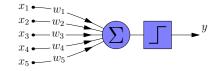


Örjan Ekeberg	Brain Modeling and Machine Learning	Örjan Ekeberg	Brain Modeling and Machine Learning
Thresholded Single-Layer Networks Learning	Classification Capabilities Limitations	Thresholded Single-Layer Networks Learning	Classification Capabilities Limitations
		Thresholded Neurons	
		TLU — Threshold Logic Unit	
 Thresholded Single-Layer Netwo 	orks	<i>T</i>	

- Classification Capabilities
- Limitations

2 Learning

- Perceptron Learning
- Delta Rule

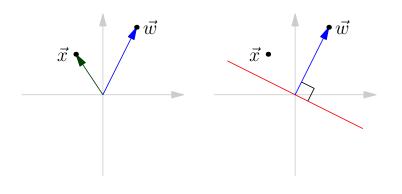


$$y = \begin{cases} 1 & \text{when } \sum_{i} w_{i} x_{i} > \theta \\ 0 & \text{otherwise} \end{cases}$$

- Binary output
- Classifies input patterns

Classification Capabilities

How does the classification work?



Linear Separation

Örjan Ekeberg	Brain Modeling and Machine Learning	
Thresholded Single-Layer Networks Learning	Classification Capabilities Limitations	Thresholded S
Classification Capabilities		Limitations

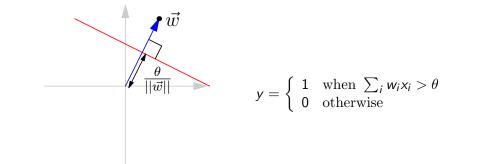
Important trick: The variable threshold can be substituted by an extra weight from a constant input

$$\sum_{i} w_{i} x_{i} > heta$$
 $w_{0} \cdot 1 + \sum_{i} w_{i} x_{i} > 0$ $w_{0} = - heta$

Why? Regulation of the threshold does not have to be treated as a special case

Classification Capabilities

Regulation of the threshold θ



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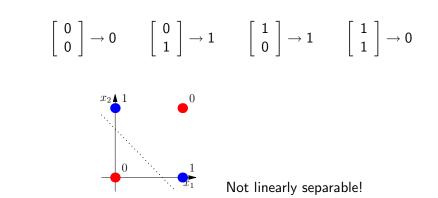
Limitations

The separating hyper-plane can be arbitrarily positioned

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le-Laver Networks

Can all groups of patterns be separated? Classical counter-example: Exclusive OR (XOR)



Thresholded Single-Layer Networks Learning Delta Rule

Perceptron Learning

Training of a Thresholded Network: Perceptron Learning Basic Principle: Weights are changed whenever a pattern is erroneously classified

When the result = 0, should be = 1

 $\Delta \vec{w} = \eta \vec{x}$

When the result = 1, should be = 0

 $\Delta \vec{w} = -\eta \vec{x}$



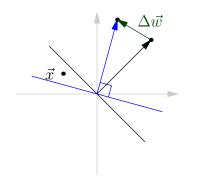
Thresholded Single-Layer Networks Learning	Perceptron Learning Delta Rule
Perceptron Learning	

Brain Modeling and Machine Learning

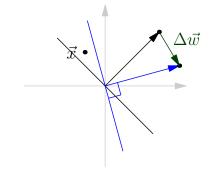
Thresholded Single-Layer Networks	Perceptron Learning
Learning	Delta Rule
Perceptron Learning	

When the result = 0, should be = 1: $\Delta \vec{w} = \eta \vec{x}$

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Classification CapabilitiesLimitations

1 Thresholded Single-Layer Networks

2 Learning

• Perceptron Learning

• Delta Rule

Perceptron Learning

Problem: Learning terminates unnecessarily early

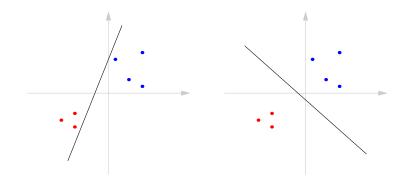
Convergence Theorem

If a solution exists for a finite training dataset then perceptron learning always converges after a finite number of steps

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Independent of step size (η)

Delta Rule



Bad when patterns are only approximately similar to those used during training

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Delta Rule

hresholded Single-Laye

Delta Rule

Minimize the cost-function

$$\mathcal{E} = \frac{e^2}{2}$$

Simple algorithm: Steepest Decent Gradient = direction in which the error increases most Steepest Decent \Rightarrow Move in the opposite direction Gradient direction:

Learning

$$\frac{\partial \mathcal{E}}{\partial \vec{w}} = e \frac{\partial e}{\partial \vec{w}} = e \frac{\partial (t - \vec{w}^T \vec{x})}{\partial \vec{w}} = -e \vec{x}$$

Delta Rule:

 $\Delta \vec{w} = \eta e \vec{x}$

olded Single-Layer Networks Perceptron Learning Delta Rule

Brain Modeling and Machine Learning

Delta-rule (Widrow-Hoff rule) Use symmetric target values $\{-1, 1\}$ Measure the error before thresholding

$$e = t - \vec{w}^T \vec{x}$$

Find the weights which minimize the cost-function

$$\mathcal{E} = \frac{e^2}{2}$$

Thresholded Single-Layer Networks Learning Delta Rule

Training of Thresholded Single-Layer Networks

• Perceptron Learning

$$\Delta \vec{w} = \eta e \vec{x}$$
 where $e = t - y$

• Delta Rule

$$\Delta \vec{w} = \eta e \vec{x} \qquad \text{where } e = t - \vec{w}^T \vec{x}$$

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