



Designing new data types (structures)

CMPU 101 – Problem Solving and Abstraction

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Data Types



- We've seen: Basic/Simple
 - Boolean
 - Number
 - String
- And: More Complex
 - Image
 - Table
 - List
- These data types may not be enough to suite our needs...
 - we must create them ourselves
 - These are called structures (struct data type in C, and similar to class in C++, Java)



Presented for your consideration

- We're doing a study on communication patterns among students.
- We *don't* have the messages the students sent,
- We do have the *metadata* for each message:
 - sender
 - recipient
 - day of the week
 - time (hour and minute)

Definition*: metadata is data that provides information *about* other data.

- *according to wikipedia
- A data type is one example

Text/Phone Call Metadata



- The NSA collects this metadata
 - For “national security” purposes
- See John Bohannon, [“Your call and text records are far more revealing than you think”](#), *Science*, 2016

How Should We Assemble Text Metadata?



- The data suggests... a table!

<i>sender :: String</i>	<i>recipient :: String</i>	<i>day :: String</i>	<i>time :: ...</i>
"4015551234"	"8025551234"	"Mon"	...

How Should We Represent Time data



- A string?

<i>sender :: String</i>	<i>recipient :: String</i>	<i>day :: String</i>	<i>time :: String</i>
"4015551234"	"8025551234"	"Mon"	"4:55"

How Should We Represent Time data



- A number, like the number of minutes since midnight?

<i>sender :: String</i>	<i>recipient :: String</i>	<i>day :: String</i>	<i>time :: Number</i>
"4015551234"	"8025551234"	"Mon"	295

How Should We Represent Time data



- A list?
 - Lists tend to be unbounded
 - Time requires exactly 2 entries

<i>sender :: String</i>	<i>recipient :: String</i>	<i>day :: String</i>	<i>time :: List</i>
"4015551234"	"8025551234"	"Mon"	[list: 4, 55]



How Should We Represent Time data

- A list?
 - The time is in one column, easy to read/access
 - Lists tend to be unbounded...
 - Whilst time requires exactly 2 entries

<i>sender :: String</i>	<i>recipient :: String</i>	<i>day :: String</i>	<i>time :: List</i>
"4015551234"	"8025551234"	"Mon"	[list: 4, 55]

How Should We Represent Time data



- A separate column
 - For hours and minutes?
 - We can access each number by name (!)

<i>sender :: String</i>	<i>recipient :: String</i>	<i>day :: String</i>	<i>hour :: Number</i>	<i>minute :: Number</i>
"4015551234"	"8025551234"	"Mon"	4	55

How GNU represents time data



- For C/C++, via [GNU manual](#)

Data Type: **struct timeval**

The `struct timeval` structure represents an elapsed time. It is declared in ``sys/time.h'` and has the following members:

`long int tv_sec`

This represents the number of whole seconds of elapsed time.

`long int tv_usec`

This is the rest of the elapsed time (a fraction of a second), represented as the number of microseconds. It is always less than one million.

Data Type: **struct timespec**

The `struct timespec` structure represents an elapsed time. It is declared in ``time.h'` and has the following members:

`long int tv_sec`

This represents the number of whole seconds of elapsed time.

`long int tv_nsec`

This is the rest of the elapsed time (a fraction of a second), represented as the number of nanoseconds. It is always less than one billion.

Our Time Structure



- Provides both:
 - Easy access aspect of a list along with...
 - Individual names provided by separate columns

data **Time**:

```
| time(hours :: Number, mins :: Number)
```

end

Our Time Structure (2)



we define our own data type, named Time

data Time:

| time(hours :: Number, mins :: Number)

end

Our Time Structure (3)



```
# we define our own data type, named Time
```

```
data Time:
```

```
#we specify the makeup of time – a way to initialize or construct time.
```

```
#Then specify the named components of time (include the data type of each)
```

```
  | time(hours :: Number, mins :: Number)
```

```
end
```



Using Our Time Structure

- #After defining the data type,

```
data Time:
```

```
  | time(hours :: Number, mins :: Number)
```

```
end
```

#we can call **time** to create an instance of **Time** (note: Capital T!) along with initial values,

```
>>> noon = time(12, 0)
```

```
>>> half-past-three = time(3, 30)
```

#and we can use dot notation to access the components:

```
>>> noon.hours
```

```
12
```

```
>>> half-past.mins
```

```
30
```

A new representation of Metadata



- Using our new data type, Time

<i>sender :: String</i>	<i>recipient :: String</i>	<i>day :: String</i>	<i>time :: Time</i>
"4015551234"	"8025551234"	"Mon"	time(4, 55)



Time analysis

- We can now write function to analyze our time data:
 - Let's view this in pyret...
- `message-before` takes a row (representing a message) and returns `true` if the message was sent before the specified time.

Building A Better(?) Calendar



- If we want to build a calendar, a collection of appointments, each of which has a
 - Date
 - Start time
 - Duration
 - Description

Building A Better(!) Calendar



data **Date**:

| date(year :: Number, month :: Number,
day :: Number)

end

data **Event**:

| event(date :: Date, time :: Time,
duration :: Number, descr :: String)

end

calendar :: List<Event> = ...



To-Do List

- Let's say a to-do item has the following data:
 - Task
 - Deadline
 - Urgency/Priority
- For many tasks (e.g., displaying entries sorted by date), we want both calendar events and to-do items.
 - Let's consider a "to-do" as another kind of event.

Conditional Data Type



We can define an *Event* data type with multiple constructors:

```
data Event:  
  | appt(date :: Date, time :: Time,  
        duration :: Number, descr :: String)  
  | todo(deadline :: Date, task :: String,  
        urgency :: String)  
end
```

Conditional Data Type



We can define an *Event* data type with multiple constructors: one “stick key” for each condition we want

```
data Event:
```

```
| appt(date :: Date, time :: Time,  
      duration :: Number, descr :: String)
```

```
| todo(deadline :: Date, task :: String,  
      urgency :: String)
```

```
end
```



Our List<Event> Data type

Now a calendar can be a List<Event>, containing both types of events, e.g.,

```
calendar :: List<Event> =  
[list:  
  appt(date(2022, 10, 24), time(10, 30),  
        75, "CMPU 101"),  
  todo(date(2022, 10, 17),  
        "Buy Essential Snacks", "high")]
```



Sherlock Holmes and the *noun* of the
missing *plural-noun*...

noun = [list: “case”]
plural-noun = [list: “cases”]



- How do we work with a list where the items can have different parts?
- We’ve already seen the way to work with different varieties of data; it’s cases!

Event-matches



- if we want to search our calendar for all events related to a term, we could write a function `event-matches`.
- Let's go to the pyret IDE.

Event-matches



And we can use it to filter our calendar:

```
fun search-calendar(cal :: List<Event>,
    term :: String) -> List<Event>:
    doc: "Return just the calendar events that contain the term"
    filter(
        lam(e): event-matches(e, term) end,
        cal)
end
```



A word about functions...

The input parameters here are generic

They do not correspond to any existing event list or term!

```
fun search-calendar(cal :: List<Event>,
  term :: String) -> List<Event>:
  doc: "Return just the calendar events that contain the term"
  filter(
    lam(e): event-matches(e, term) end,
    cal)
end
```



Debrief: lists and recursion

- A list is just a built-in kind of conditional data!
- We use `cases` to tell apart its two possibilities – `empty` Or `link`.

Debrief: lists and recursion



```
data MyList:  
  | my-empty  
  | my-link(first, rest :: MyList)  
end
```

What's different here?

1. We have a case that's just a **special keyword** rather than a constructor.
2. Part of the second case" is of the same type we're defining.

Debrief: lists and recursion



```
data MyList:  
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 - **A recursive definition!**



Debrief: lists and recursion

```
data MyList:  
  | my-empty  
  | my-link(first, rest :: MyList)  
end
```

```
my-empty  
my-link(1,  
  my-link(2,  
    my-link(3,  
      my-empty)))
```

What's different here?

1. We have a case that's just a **special keyword** rather than a constructor.
2. Part of the second case" is of the same type we're defining.
 - **A recursive definition!**

Using my-list template



And just like we did for a List, we use this template to write a function that recursively processes the data:

```
fun my-list-fun(ml :: MyList) -> ...:  
  doc: "Template for a fn that takes a MyList"  
  cases (MyList) ml:  
    | my-empty => ...  
    | my-link(f, r) =>  
      ... f ...  
      ... my-list-fun(r) ...  
  end  
where:  
  my-list-fun(...) is ...  
end
```



Steps to write a generic template

- Given a (recursive) *data definition*, you write a generic template by:
 1. Creating a function header,
 2. Using *cases* to break the data input into its variants,
 - In each case, list each of the fields as part of the answer
 3. Calling the function itself on any recursive fields.



Link to code

- [14 new data types.arr](#)

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