

Exam 1

Graded soon (hopefully today); solutions posted on Ed.

Assignment 5

Out now

Describing languages

We've seen two models for the regular languages:

Finite automata recognize strings in the language.

They perform a computation to determine whether a specific string is in the language.

Regular expressions match strings in the language.

They describe the general shape of all strings in the language.

The *Pumping Lemma for Regular Languages* let us establish limits on what languages are regular.

To describe more complex languages, we need a more powerful formalism – context-free grammars.

The creation of a thousand
forests is in one acorn.

Ralph Waldo Emerson



The creation of a *potentially infinite number of strings* is in one *grammar*.

Ralph Waldo Emerson,
theoretician



A *context-free grammar* (CFG) describes a language by recursively describing the structure of the strings in the language.

Context-free:

$A \rightarrow \text{foo}$

Context-sensitive:

$\text{bar } A \text{ baz} \rightarrow \text{bar foo baz}$

We won't use these!

If G is a CFG with alphabet Σ and start symbol S , then the language of G is the set

$$L(G) = \{w \in \Sigma^* \mid S \xRightarrow{*}_G w\}$$

That is, $L(G)$ is the set of strings derivable from the start symbol using the production rules in grammar G .

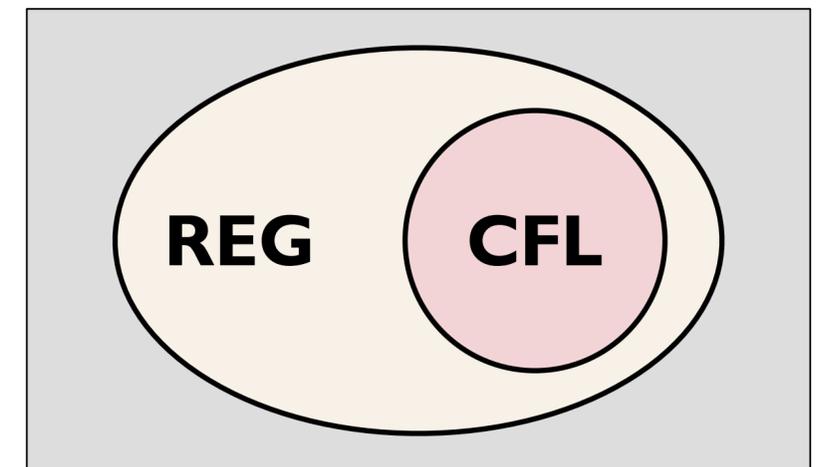
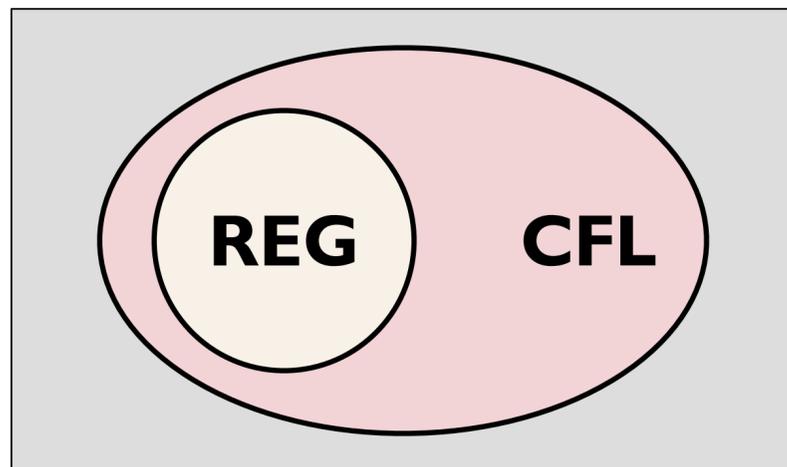
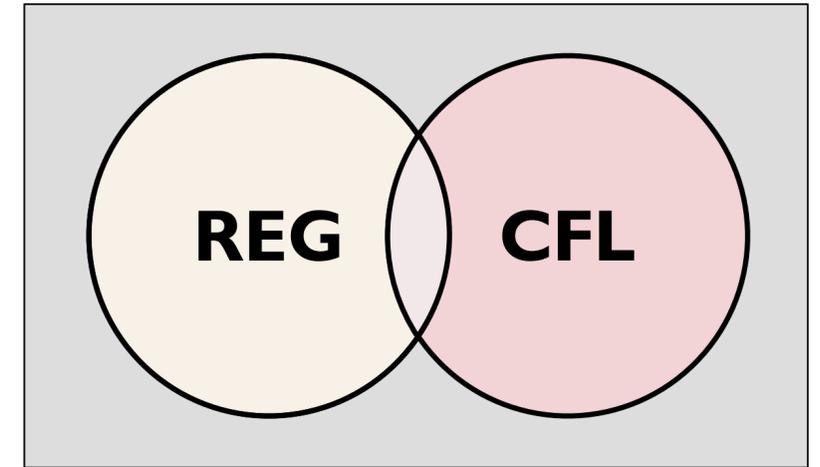
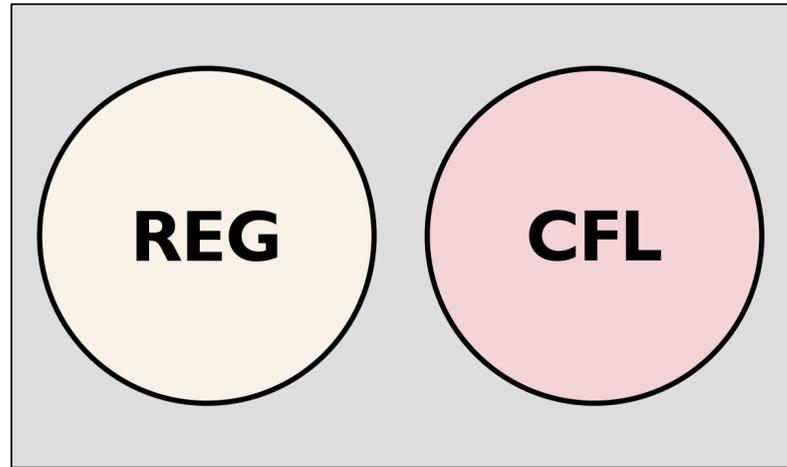
Note that w must be in Σ^* , the set of strings made up only of terminals. Strings with variables aren't in the language!

A language L is called a *context-free language* (CFL) if there is a CFG G such that $L = L(G)$.

How are context-free and regular languages related?

How do we design context-free grammars for context-free languages?

Possible relations



Consider the CFG G :

$$S \rightarrow a^*b$$

$$L(G) = \dots?$$

Beware!

Consider the CFG G :

$$S \rightarrow a^*b$$

$$L(G) \neq \{a^n b \mid n \in \mathbb{N}_0\}.$$

$L(G) = \{a^*b\}$. It contains exactly one string, a^*b .

Context-free grammars just consist of production rules with a concatenation of terminals and variables.

They don't have the regular expression operators Kleene star, union, or parenthesized expressions.

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But we can convert regular expressions to CFGs!

THEOREM Every regular language is context-free.

PROOF IDEA Show how to convert an arbitrary regular expression into a context-free grammar for the same language.

In regular expressions, we could write `*` for zero-or-more repetitions, e.g.,

`a*b`

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$$S \rightarrow a^*b$$
$$A \rightarrow Aa \mid \epsilon$$

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In regular expressions, we could write $*$ for zero-or-more repetitions, e.g.,

$$S \rightarrow Ab$$

$$A \rightarrow Aa \mid \epsilon$$

In regular expressions, we could write parentheses to group expressions and **u** for alternatives, e.g.,

a(b u c*)

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$$S \rightarrow a(b \cup c^*)$$

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$$S \rightarrow \mathbf{a}X$$

$$X \rightarrow b \mid \mathbf{c}^*$$

$$C \rightarrow Cc \mid \mathbf{\epsilon}$$

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$$S \rightarrow aX$$

$$X \rightarrow b \mid c^*$$

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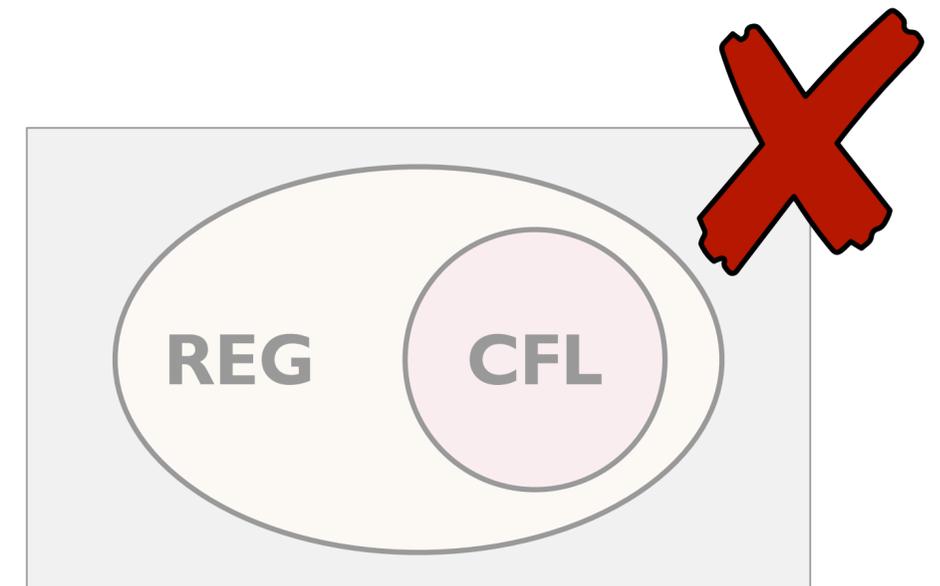
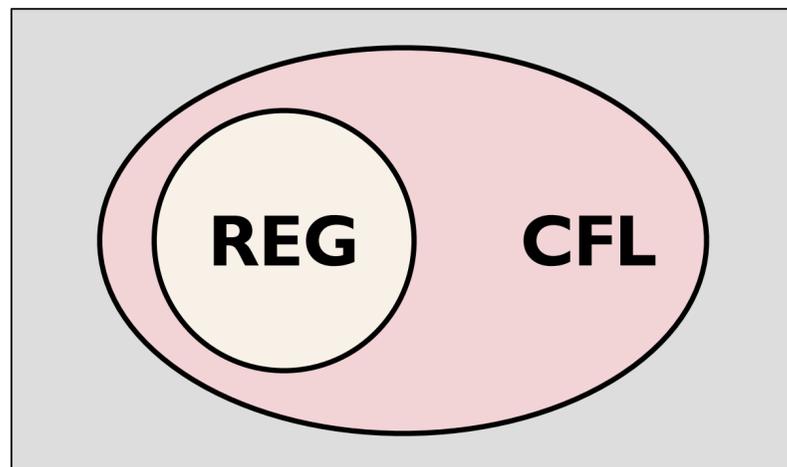
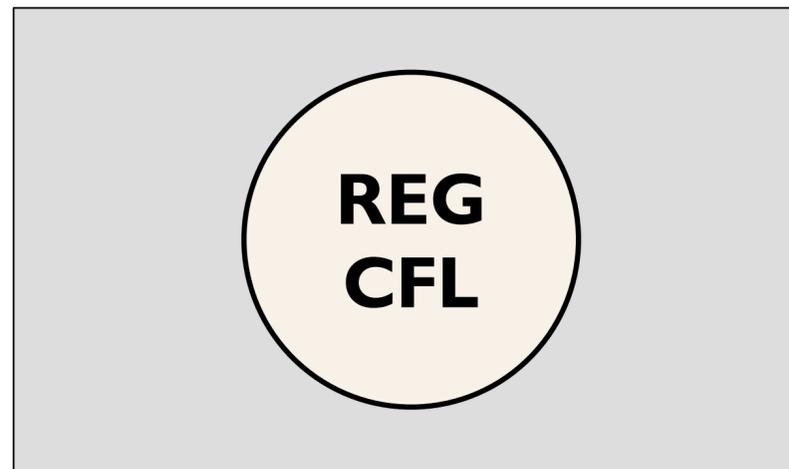
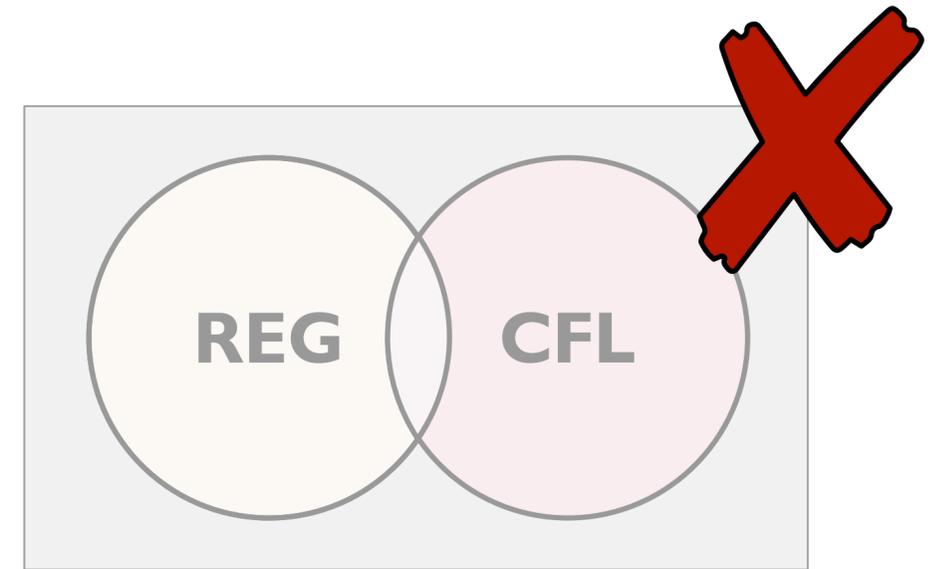
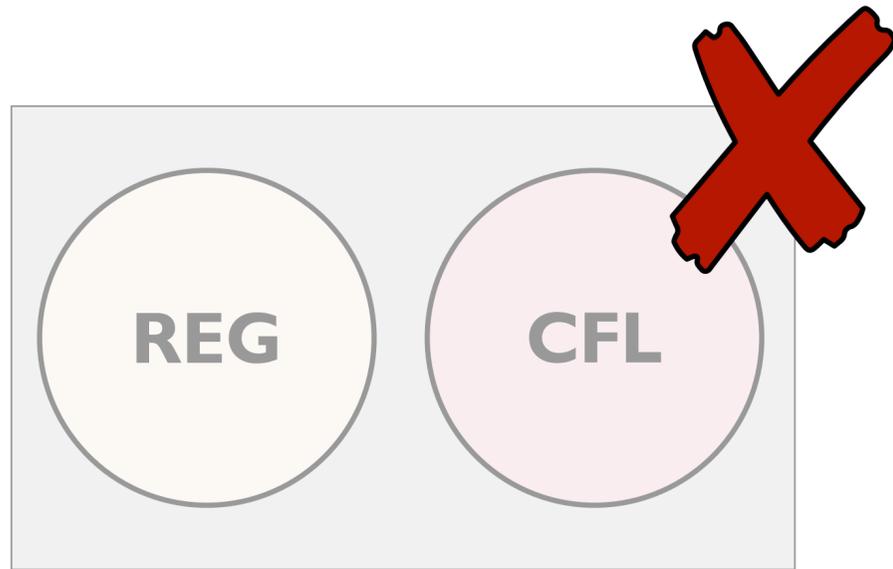
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$$S \rightarrow aX$$

$$X \rightarrow b \mid C$$

$$C \rightarrow Cc \mid \epsilon$$

Possible relations



Consider the following CFG G :

$$S \rightarrow aSb \mid \epsilon$$

What strings can this generate?

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S

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What strings can this generate?

a	s	b
---	---	---

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What strings can this generate?

a

s

b

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What strings can this generate?

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---	---	---	---	---	---	---	---	---

Consider the following CFG G :

$$S \rightarrow aSb \mid \epsilon$$

What strings can this generate?

a	a	a	a
---	---	---	---

b	b	b	b
---	---	---	---

Consider the following CFG G :

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What strings can this generate?

a	a	a	a	b	b	b	b
---	---	---	---	---	---	---	---

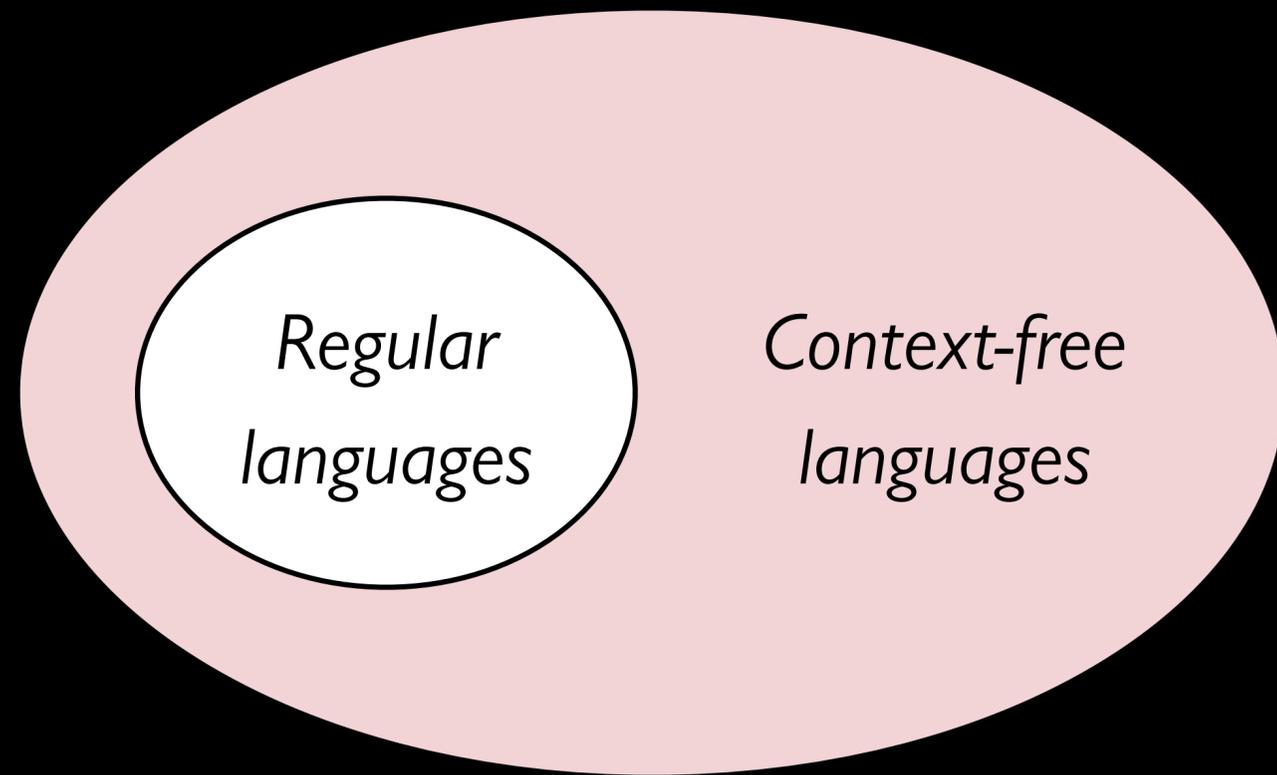
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$$L(G) = \{a^n b^n \mid n \in \mathbb{N}_0\}$$



All languages

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Intuition: Derivations of strings have unbounded “memory”.

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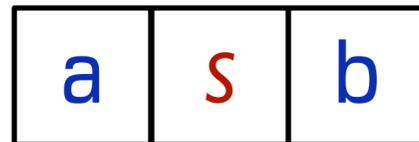
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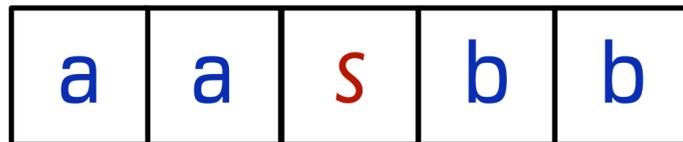
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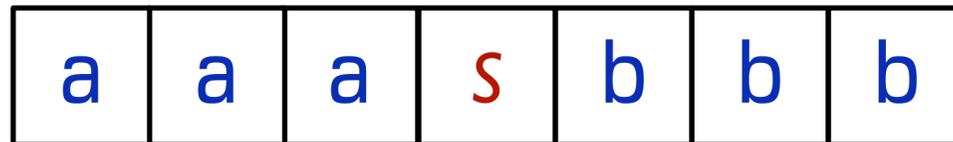
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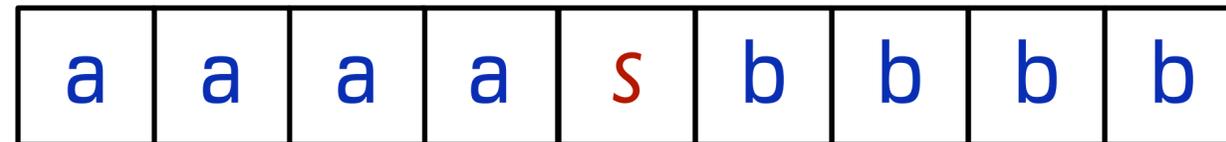
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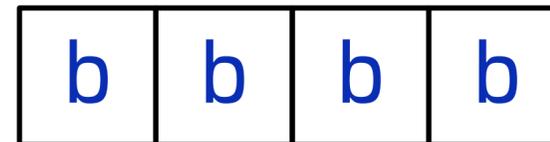
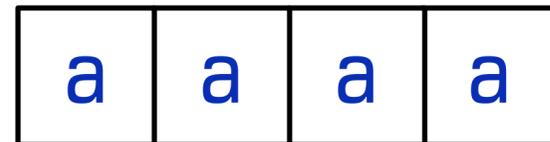
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Like writing code, designing a grammar is a craft.

Helpful strategies:

Think recursively.

Build bigger structures from smaller ones.

Have a construction plan.

Know what order you'll build up the string.

Store information in variables:

Have each variable correspond to some useful piece of information.

Example 1

Let $\Sigma = \{a, b\}$.

Let $L = \{w \in \Sigma^* \mid w \text{ is a palindrome}\}$.

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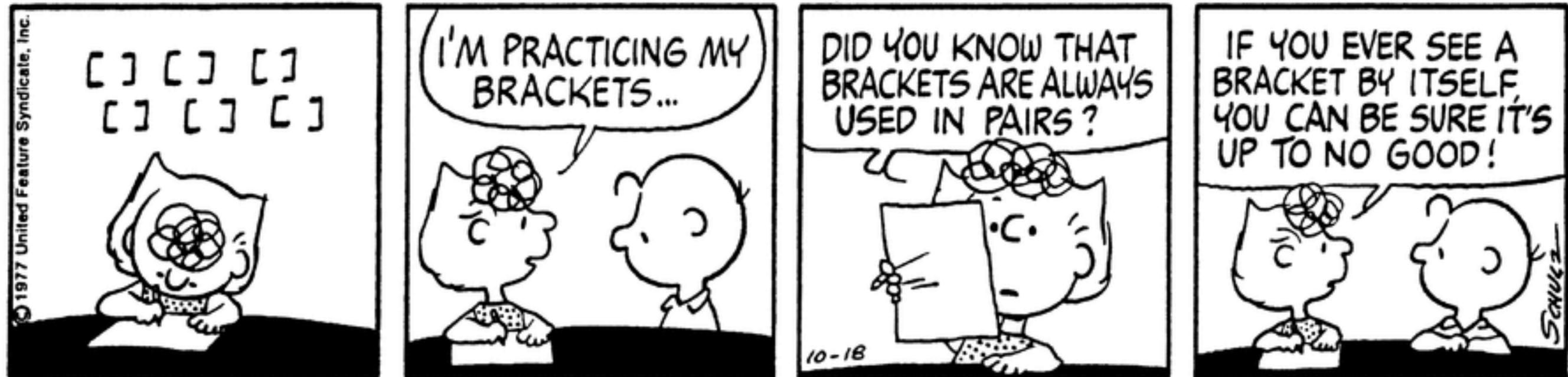
$S \rightarrow \epsilon \mid a \mid b$

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Example 2

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Some sample strings in L :

ϵ

$[[[]]]$

$[] []$

$[[[]] []$

$[[[] []] [[] []]$

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Let's think about this recursively:

Base case: The empty string is a string of balanced brackets.

Recursive case: Look at the closing bracket that matches the first open bracket.

`[[[] [[]]] [[]]] [[]] [[[]]]`

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$$S \rightarrow \varepsilon \mid SS \mid [S]$$

Designing CFGs

Let $\Sigma = \{a, b\}$ and let $L = \{w \in \Sigma^* \mid n_a(w) = n_b(w)\}$

How many of the following CFGs have language L ?

$S \rightarrow aSb \mid bSa \mid \epsilon$

$S \rightarrow abS \mid baS \mid \epsilon$

$S \rightarrow abSba \mid baSab \mid \epsilon$

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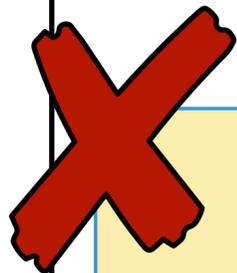
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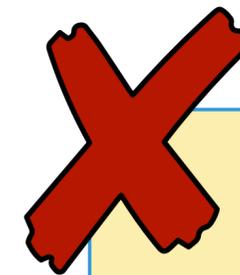
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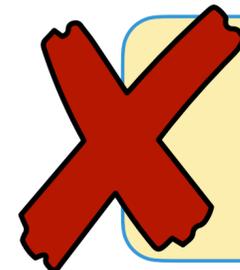
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$S \rightarrow SbaS \mid SabS \mid \epsilon$

Designing CFGs: Caveat 1

You need to make sure your grammar

can generate *all* of the strings in the language

can *never* generate a string outside the language

This can be tricky; you'll need to try test cases!

Designing CFGs: Caveat 2

Is this a CFG for the language $\{a^n b^n \mid n \in \mathbb{N}_0\}$?

$$S \rightarrow aSb$$

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When designing CFGs, make sure your recursion actually terminates!

Designing CFGs: Caveat 3

Remember that each variable can be expanded out independently of the others.

E.g., let $\Sigma = \{a, =\}$ and $L = \{a^n=a^n \mid n \in \mathbb{N}_0\}$.

$S \rightarrow X=X$

$X \rightarrow aX \mid \varepsilon$

S

$\Rightarrow X=X$

$\Rightarrow aX=X$

$\Rightarrow aaX=X$

$\Rightarrow aa=X$

$\Rightarrow aa=aX$

$\Rightarrow aa=a$

Designing CFGs: Caveat 3

We can force a build order, so the string is built from the ends inward, balancing the sides of the equality:

$$S \rightarrow aSa \mid =$$

S

$$\Rightarrow aSa$$

$$\Rightarrow aaSaa$$

$$\Rightarrow aaaSaaa$$

$$\Rightarrow aaa=aaa$$

CFG Developer

Create

S → ε ⊗ +

+ Click here or press "Enter" for a new production

Test

Test strings, one per line.

Verify

This is the CFG you've entered above:

Test Results for CFG

#	String	Matches
---	--------	---------

[About / help](#)

You can use this tool to test your CFG designs!

Language: Function prototypes

Let $\Sigma = \{\text{void}, \text{int}, \text{double}, \text{name}, (,), ,, ;\}$

Let's write a CFG for C-style function prototypes!

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Examples:

```
void name(int name, double name);
```

```
int name();
```

```
int name(double name);
```

```
int name(int, int name, int);
```

```
void name(void);
```

$S \rightarrow Ret \text{ name } (Args) ;$

$Ret \rightarrow Type \mid void$

$Type \rightarrow int \mid double$

$Args \rightarrow \epsilon \mid void \mid ArgList$

$ArgList \rightarrow OneArg \mid ArgList, OneArg$

$OneArg \rightarrow Type \mid Type \text{ name}$

Summary of CFG design tips

Look for recursive structures where they exist: they can help guide you toward a solution.

Keep the build order in mind – often, you'll build two totally different parts of the string concurrently.

Usually, those parts are built in opposite directions: one's built left-to-right, the other right-to-left.

Use different variables to represent different structures.

