Analysis of Divide-and-Conquer Algorithms

The divide-and-conquer paradigm (Ch 2.3)

- divide the problem into a number of subproblems
- conquer the subproblems by solving them
- combine the subproblem solutions to get the final solution

add all these to get recurrence relation for T(n)

Example: Merge-Sort

- divide the n-element input sequence to be sorted into two n/2-element subsequences.
- conquer the subproblems recursively using merge sort.
- combine the resulting two sorted n/2-element sequences by merging.

Analyzing Divide-and-Conquer Algorithms

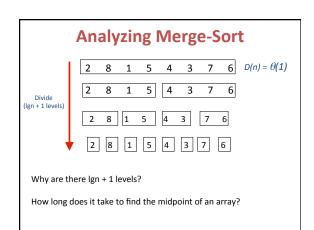
A recursive algorithm can often be described by a recurrence equation that describes the overall runtime on a problem of size n in terms of the runtime on smaller inputs.

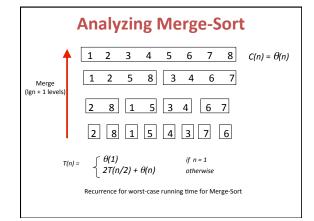
For divide-and-conquer algorithms, we get recurrences like:

$$T(n) = \begin{cases} 1 & \text{if } n \le c \\ aT(n/b) + D(n) + C(n) & \text{otherwise} \end{cases}$$
where

- a = number of subproblems we divide the problem into
- n/b = size of the subproblems (in terms of n)
- D(n) = time to divide the size n problem into subproblems
- *C*(*n*) = time to combine the subproblem solutions to get the answer for the problem of size *n*

Merge-Sort(A,p,r) Merge(A,p,q,r) 1. if p < r then 2. q = [(p+r)/2] 1. $n_1 = q-p+1; n_2 = r-q;$ 2. Create arrays Merge-Sort(A,p,q) $\texttt{L[1...n}_1\text{+}1]$ and Merge-Sort(A,q+1,r) R[1...n₂+1] Merge (A,p,q,r) 3. for i = 1 to n₁ L[i] = A[p+i-1]4. Initial call: 5. for i = 1 to n_2 Merge-sort(A,1,length(A)) R[i] = A[q+i]7. $L[n_1+1] = R[n_2+1] = \infty$ The Merge subroutine takes linear 8. i = i = 1time to merge n elements that are divided into two *sorted* arrays of n/2 elements each. 9. for k = p to r 10. if $L[i] \le R[j]$ 11. A[k] = L[i]12. i = i+1 13. else A[k] = R[j] 14. j = j+1





Analyzing Merge-Sort

$$T(n) = \begin{cases} \theta(1) & \text{if } n = 1 \\ 2T(n/2) + \theta(n) & \text{otherwise} \end{cases}$$

Recurrence for worst-case running time for Merge-Sort

$$aT(n/b) + D(n) + C(n)$$

- a = 2 (two subproblems)
- n/b = n/2 (each subproblem has size approx n/2)
- $D(n) = \theta(1)$ (just compute midpoint of array)
- $\textit{C(n)} = \theta(\text{n})$ (merging can be done by scanning sorted subarrays)

Recurrence Tree for Merge-Sort $h = \lg n + 1$ levels cnlan + cn Recurrence tree for Merge-Sort

Review of Logarithms

A logarithm is an inverse exponential function. Saying $b^X = y$ is equivalent

notation convention for logarithms:

 $lgn = log_2 n$ (binary logarithm -- note, no subscript, just lg) $lnn = log_e n$ (natural logarithm)

properties of logarithms:

 $\log_b(xy) = \log_b x + \log_b y$ $\log_b(x/y) = \log_b x - \log_b y$ $log_b x^a = alog_b x$ $log_b a = log_x a/log_x b$ $a = b^{log}_b a$ (e.g., $n = 2^{lgn} = n^{lg2}$)

Log functions grow very slowly as n grows without bound.

General Plan for calculating running time of recursive algorithms

- 1. Decide on a parameter indicating input size.
- 2. Set up a recurrence relation, with the appropriate base cases.
- 3. Solve the recurrence or otherwise ascertain the order of growth using, e.g. backward substitution, the master method, a recursion tree, or a good guess.

Solving Recurrences

I will cover the first 2 techniques to solve recurrences. The third method is covered in the book (as is solving with a good guess).

- Backward Substitution: involves substituting next step into equation until you see a pattern, converting the pattern to a summation, and solving
- Apply the "Master Theorem": If the recurrence has the form T(n) = aT(n/b) + f(n)then there is a formula that can (often) be applied, given in § 4-5.
- 3. Apply the recursion tree method from § 4-4.

To make the solutions simpler, we will

assume base cases are constant time, i.e., $T(n) = \theta(1)$ for small enough n.

Solving recurrence for n!

Algorithm F(n)

Input: a positive integer n

Output: n! 1. **if** n=1

2. return 1

3. **else**

return F(n-1) * n

We can solve this recurrence (ie, find an expression of the running time T(n) that is not given in terms of itself) using a method known as backward substitution.

T(n) for the factorial problem

For recursive algorithms such as computing the factorial of n, we get an expression like the following:

$$T(n) = \begin{cases} 1 & \text{if } n = 0 \\ T(n-1) + D(n) + C(n) & \text{otherwise} \end{cases}$$

- n-1 = size of the subproblem (in terms of n)
- D(n) = time to divide the size n problem into subproblems
- C(n) = time to combine the subproblem solutions to get the answer for the problem of size n

Solving recurrence for n!

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Algorithm F(n)
Input: a positive integer n
Output: n!
1. if n=1
2. return 1
3. else
4. return F(n-1) * n
```

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\begin{split} T(n) &= T(n-1) + 1 & \text{(subst T(n-1)} = [T(n-2) + 1] \text{)} \\ &= [T(n-2) + 1] + 1 = T(n-2) + 2 \\ & \text{(subst T(n-2)} = [T(n-3) + 1] \text{)} \\ &= [T(n-3) + 1] + 2 = T(n-3) + 3... \\ &... \\ &= T(n-i) + i = ... = T(n-n) + n = 0 + n \end{split}
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Therefore, this algorithm has linear running time.

$$T(n) = T(n-1) + 1$$

 $T(1) = 1$

We can solve this recurrence (ie, find an expression of the running time T(n) that is not given in terms of itself) using a method known as backward substitution.

Solving Recurrences: Back Substitution

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Solving Recurrences: Master Method (§4.5)

The master method provides a 'cookbook' method for solving recurrences where n is divided repeatedly by a constant. This is the method we will use most often for solving recurrences of the form

$$T(n) = aT(n/b) + f(n)$$

Where a is the number of sub-problems, n/b is the size of each subproblem, and f(n) is the time to divide or combine data.

Solving Recurrences: Master Method (§4.5)

Master Theorem: Let $a \ge 1$ and b > 1 be constants, let f(n) be a function, and let T(n) be defined on nonnegative integers as:

$$T(n) = aT(n/b) + f(n)$$

Where a is the number of sub-problems, n/b is the size of each sub-problem, and f(n) is the time to divide or combine data.

Then, T(n) can be bounded asymptotically as follows:

$$1. \quad T(n) = \theta(n^{log_b a}) \qquad \text{if } f(n) \leq n^{log_b a \cdot \epsilon} \text{ for some constant } \epsilon > 0$$

2.
$$T(n) = \theta(n^{log_ba}lgn)$$
 if $f(n) = n^{log_ba}$

3.
$$T(n) = \theta f(n)$$
 if $f(n) \ge n^{log_b a + \epsilon}$ for some constant $\epsilon > 0$

Alternate Version of Master Method

Let $a\geq 1,\,b>1,\,k{\geq}0$ be constants, let p be a real number, and let T(n) be defined on nonnegative integers as:

 $T(n) = aT(n/b) + \theta(n^k log^\rho n)$

Then, T(n) can be bounded asymptotically as follows:

- 1. If $a > b^k$, then $T(n) = \theta(n^{\log_b a})$
- 2. If $a = b^k$, then

 $\begin{array}{ll} \text{if $a=b^*$, then} \\ \text{a) If $p>-1$, then} \\ \text{b) If $p=-1$, then} \\ \text{c) If $p<-1$, then} \\ \text{T}(n) = \theta(n^{\log_0 a} \log\log n) \\ \text{c) If $p<-1$, then} \\ \end{array}$

 $\begin{array}{ll} 3. & \text{If } a < b^k, & \text{then} \\ a) \text{ If } p \geq 0, \text{ then} & T(n) = \theta(n^k \log^p n) \\ b) \text{ If } p < 0, \text{ then} & T(n) = \theta(n^k) \end{array}$

Alternate Version of Master Method

Let $a \ge 1$, b > 1, $k \ge 0$ be constants, let p be a real number, and let T(n) be defined on nonnegative integers as:

$$T(n) = aT(n/b) + \theta(n^k loq^p n)$$

Then, T(n) can be bounded asymptotically as follows:

- 1. If $a > b^k$, then $T(n) = \theta(n^{\log_b a})$
- 2. If $a = b^k$, then $T(n) = \theta(n^{\log_b a} \log^{p+1} n)$
- 3. If $a < b^k$, then $T(n) = \theta(n^k \log^p n)$

Solving Recurrences: Master Method

Example: T(n) = 9T(n/3) + n

Example: T(n) = T(n/2) + 1

Solving Recurrences: Master Method

Example: $T(n) = T(n/2) + n^2$

Example: $T(n) = 4T(n/2) + n^2$

Solving Recurrences: Master Method

Example: $T(n) = 7T(n/3) + n^2$

Example: $T(n) = 7T(n/2) + n^2$

Solving Recurrences: Alt. Master Method

Example: T(n) = 9T(n/3) + n

Example: T(n) = T(n/2) + 1

Solving Recurrences: Alt. Master Method	Solving Recurrences: Alt. Master Method
Example: $T(n) = T(n/2) + n^2$	Example: $T(n) = TT(n/3) + n^2$
Example: $T(n) = 4T(n/2) + n^2$	Example: $T(n) = TT(n/2) + n^2$