Analysis of InsertionSort

InsertionSort sorts an array of elements in ascending order.

Analysis of InsertionSort

```
\label{eq:local_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_cont
```

 For insertion sort, does the running time vary for different input instances?

If so, give an instance of best-case and worst-case inputs.

What is the raw running time for the best case? $c_1n+c_2(n-1)+c_3(n-1)+c_4(n-1)+c_7(n-1)\\ =(c_1+c_2+c_3+c_4+c_7)n-(c_2+c_3+c_4+c_7)=a\textbf{n}-b$

What is the raw running time for the worst case? Add up terms on last slide.

Analyzing Recursive Algorithms (Ch. 4)

A recursive algorithm can often be described by a recurrence equation that describes the overall runtime on a problem of size \boldsymbol{n} in terms of the runtime on smaller inputs.

For divide-and-conquer algorithms, we get recurrences like:

$$T(n) = \begin{cases} \theta(1) & \text{if } n \leq c \\ aT(n/b) + D(n) + C(n) & \text{otherwise} \end{cases}$$
 where

a = number of subproblems we divide the problem into

• n/b = size of the subproblems (in terms of n)

• D(n) = time to divide the size n problem into subproblems

• C(n) =time to combine the subproblem solutions to get the answer for the problem of size n

Solving Recurrences

We will use the following methods to solve recurrences

- 1. Backward Substitution.
- 2. Apply the "Master Theorem": If the recurrence has the form T(n) = aT(n/b) + f(n)

then there are 2 formulae that can (often) be applied; one of these is given in \S 4-3.

Recurrence trees can be used along with backward substitution to guess the running time of a recurrence relation. Most recurrences of the form T(n) = aT(n/b) + f(n) will be solved using the Master Theorem.

To make the solutions simpler, we will

• assume base cases are constant, i.e., $T(n) = \theta(1)$ for n small enough.

Solving recurrence with backward substitution

```
Algorithm F(n)
                                 T(n) = T(n-1) + 1 subst T(n-1) = T(n-2) + 1
 Input: a positive integer n
                                 = [T(n-2) + 1] + 1 = T(n-2) + 2
 Output: n!
                                                     subst T(n-2) = T(n-3) + 1
                                 =[T(n-3)+1]+2=T(n-3)+3
1. if n=0
2.
    return 1
                                 =T(n-i) + i =
3. else
    return F(n-1) * n
4.
                                 = T(n-n) + n = T(0) + n = 0 + n = O(n)
T(n) = T(n-1) + 1
                                 Therefore, this algorithm has linear running
T(0) = 0
```

We solved this recurrence (ie, found an expression of the running time T(n) that is not given in terms of itself) using a method known as *backward substitution*.

Analyzing Recursive Algorithms

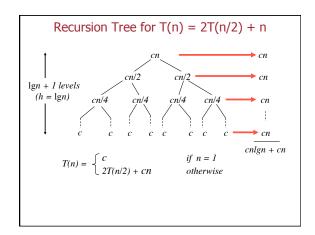
For recursive algorithms such as computing the factorial of n, we get an expression like the following:

$$T(n) = \begin{cases} 1 & \text{if } n = 0 \\ 1T(n-1) + D(n) + C(n) & \text{otherwise} \end{cases}$$

where

- a = number of subproblems (1)
- n-1 = size of the subproblems (in terms of n)
- D(n) = time to divide the size n problem into subproblems = 1
- C(n) = time to combine the subproblem solutions to get the answer for the problem of size n=1

Solving Recurrences: Backward Substitution



Solving Recurrences: Backward Substitution

Solving Recurrences: Backward Substitution

Binary Search (recursive version)

```
Algorithm Binary-Search-Rec(A[1...n], k, l, r)
 Input: a sorted array A of n comparable items, search key k, leftmost
        and rightmost index positions in A
 Output: Index of array's element that is equal to k or -1 if k not found
1. if (l > r) return -1
                               ; k not found
2. else
3. m = |(1 + r)/2|
                                : m is midpoint
4.
    if k = A[m]
5.
       return m
                                ; found index of k at A[m]
6.
     else if k < A[m]
7.
         return Binary-Search-Rec(A, k, I, m-1) ; look in lower half
8.
     else
9.
         return Binary-Search-Rec(A, k, m+1, r); look in upper half
```

What is the running time of this algorithm for an input of size n? We need to figure out what T(n) is for this algorithm.

Solving Recurrences: Backward Substitution

Analysis of Divide-and-Conquer Algorithms

The divide-and-conquer paradigm (Ch.2)

- divide the problem into a number of subproblems
- conquer the subproblems (solve them)
- combine the subproblem solutions to get the solution to the original problem

Example: Merge Sort

- divide the n-element sequence to be sorted into two n/2-element
- ${\color{red} \textbf{conquer}} \ \textbf{the subproblems recursively using merge sort.}$
- combine the resulting two sorted n/2-element sequences by

```
Merge(A,p,q,r)
Merge-Sort(A,p,r)

    n<sub>1</sub>← q-p+1; n<sub>2</sub>← r-q;

1. if p < r then
    q \leftarrow [(p+r)/2]
                                     2. Create arrays
                                         L[1...n_1+1] and
    Merge-Sort (A,p,q)
Merge-Sort (A,q+1,r)
                                         R[1...n_2+1]
     Merge (A,p,q,r)

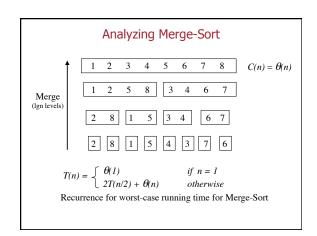
 for i← 1 to n<sub>1</sub>

                                           L[i] \leftarrow A[p+i-1]
                                     4.

 for i← 1 to n<sub>2</sub>

Initial call:
                                     6.
                                            R[i] \leftarrow A[q+i]
Merge-sort (A, 1, length (A))
                                     7. L[n_1+1] = R[n_2+1] = \infty
                                     8. i ← j ← 1
                                     9. for k ← p to r
The Merge subroutine
                                    10. if L[i] \leq R[j]
takes \theta(n) time to merge n
                                               A[k] \leftarrow L[i]
                                    11.
elements that are divided
                                    12.
                                               i ← i+1
into two sorted arrays of
                                     13.
                                           else A[k] \leftarrow R[j]
n/2 elements each.
                                               j ← j+1
                                    14.
```

Analyzing Merge-Sort 1 5 4 3 7 6 $D(n) = \theta(1)$ 5 4 Divide 8 1 5 4 3 7 2 8 1 5 4 3 7 6



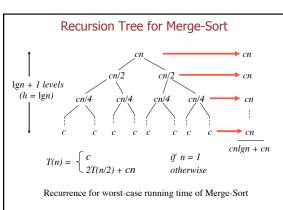
Analyzing Merge-Sort

$$T(n) = \begin{cases} \theta(1) & \text{if } n = 1\\ 2T(n/2) + \theta(n) & \text{otherwise} \end{cases}$$

Recurrence for worst-case running time for Merge-Sort

$$aT(n/b) + D(n) + C(n)$$

- = 2 (two subproblems)
- n/b = n/2 (each subproblem has size approx. n/2)
- $D(n) = \theta(1)$ (just compute midpoint of array)
- $C(n) = \theta(n)$ (merging can be done by scanning sorted subarrays)



Solving Recurrences: Master Method (§4.3)

The master method provides a 'cookbook' method for solving recurrences of a certain form.

Master Theorem: Let $a \ge 1$ and b > 1 be constants, let f(n) be a function, and let T(n) be defined on nonnegative integers as:

$$T(n) = aT(n/b) + f(n)$$

Where a is the number of subproblems, n/b is the size of each subproblem, and f(n) is the time to divide or combine data.

Then, T(n) can be bounded asymptotically as follows:

$$1. \quad T(n) = \theta(n^{log_ba}) \qquad \text{if } f(n) = O(n^{log_ba \cdot \epsilon}) \text{ for some constant } \epsilon > 0$$

2.
$$T(n) = \theta(n^{\log_b a} \lg n)$$
 if $f(n) = \theta(n^{\log_b a})$

3.
$$T(n) = \theta(f(n))$$
 if $f(n) = \Omega(n^{log}b^{a+\epsilon})$ for some constant $\epsilon > 0$

Master Method Restated

Master Theorem: If $T(n) = aT(n/b) + O(n^d)$ for some constants $a \ge 1$, b > 1, $d \ge 0$, then

$$T(n) = \begin{cases} \theta(n^{log_{D}a}) & \text{if } d < log_{D}a \quad (a > b^d) \\ \theta(n^d lgn) & \text{if } d = log_{D}a \quad (a = b^d) \\ \theta(n^d) & \text{if } d > log_{D}a \quad (a < b^d) \end{cases}$$

Why? The proof uses a recursion tree argument (given in our textbook).

Alternate Version of Master Method

Master Theorem: Let $a \ge 1$, b > 1, $k \ge 0$ be constants, let p be a real number, and let T(n) be defined on nonnegative integers as:

$$T(n) = aT(n/b) + \theta(n^k \log^p n)$$

Then, T(n) can be bounded asymptotically as follows:

1. If
$$a > b^k$$
, then $T(n) = \theta(n^{\log_b a})$

2. If
$$a = b^k$$
, then

1) If
$$a = b^n$$
, then
a) If $p > -1$, then $T(n) = \theta(n^{\log_b a} \log^{p+1} n)$
b) If $p = -1$, then $T(n) = \theta(n^{\log_b a} \log \log n)$
c) If $p < -1$, then $T(n) = \theta(n^{\log_b a})$

b) If
$$p = -1$$
 then $T(n) = \theta(n^{\log_b a} \log \log n)$

c) If
$$p < -1$$
, then $T(n) = \theta(n^{\log_b a})$

3. If $a < b^k$, then

a) If
$$p \ge 0$$
, then $T(n) = \theta(n^k \log^p n)$

b) If
$$p < 0$$
, then $T(n) = \theta(n^k)$

Solving Recurrences: Master Method

Example:
$$T(n) = 9T(n/3) + n$$

Example:
$$T(n) = T(n/2) + 1$$

Solving Recurrences: Alt. Master Method

Example 1a:
$$T(n) = 9T(n/3) + n$$

Example 2a:
$$T(n) = T(n/2) + 1$$

Solving Recurrences: Master Method

Example:
$$T(n) = T(n/2) + n^2$$

Example:
$$T(n) = 4T(n/2) + n^2$$

Solving Recurrences: Alt. Master Method

Example: $T(n) = T(n/2) + n^2$

Example: $T(n) = 4T(n/2) + n^2$

Solving Recurrences: Master Method

Example: $T(n) = 7T(n/3) + n^2$

Example: $T(n) = 7T(n/2) + n^2$

Solving Recurrences: Alt. Master Method

Example: $T(n) = 7T(n/3) + n^2$

Example: $T(n) = 7T(n/2) + n^2$